

EPYXTM
COMPUTER SOFTWARE



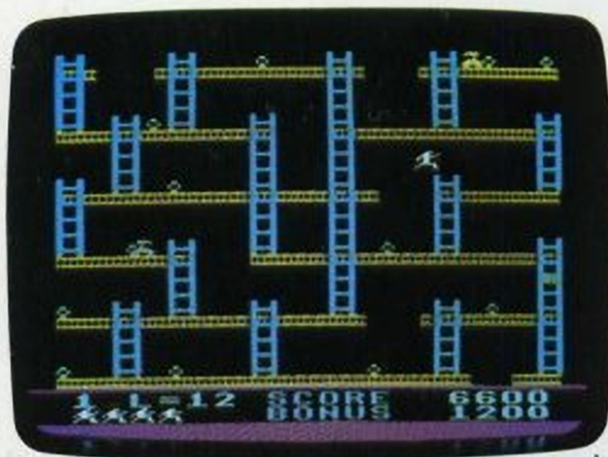
Strategy Games for the Action-Game Player

JUMP MANTM



JUMPMAN™

Designed by Randy Glover



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- 30 Screens
- 8 Speeds
- 5 Skill Levels
- 7 Lives
- JOYSTICK CONTROLLED
- One to Four Players

RATING:



The ALIENATORS have infiltrated JUPITER headquarters and planted bombs throughout its thirty levels. Only by scaling the many ladders, girders and perilous ropes that provide access to the hidden interiors and mystery mazes of Headquarters, can you reach every bomb. As JUMPMAN, you must fight off the Alienators' bullets, robots, dragons, birdmen, flying saucers and other demonic destroyers. Even if you escape the clutches of these villainous fiends, beware of crumbling girders and vanishing escape routes.

Should you avoid the Alienator, climb to the top and try to work your way down, or try to hurdle him and defuse the bombs closest to you before they go off? The choice is yours. But be careful, you may mistime your jump and find yourself dangling from a ledge with your seven lives a mere memory.

EPYX CODING

To help you choose the game that's right for you, Epyx games are coded to indicate the degree of emphasis on "Action," "Strategy" or "Learning." These symbols will appear on the front of all Epyx packages:

Action



Strategy



Learning



* Screens from Atari version of game.

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